FLYING DISC WORLD

Of, By, and For Disc Enthusiasts
Vol. 1, No. 5
October, 1974

Editor.....Dan "The Stork" Roddick
Assoc. Editor.....Gary Seubert
Eastern Editor.....Bob "Flash" Eberle
Western Editor.....The White Crane
Mid-Western Editor....Bruce P. Koger
Canadian Editors.....Ken Westerfield, Jim Kenner
Mexican Editor.....Tony Pfeiffer
Editorial Office.....Flying Disc World
P.O. Box 101 R.C.A.H.C.
Piscataway, New Jersey 08854
(201) 564-4380
Subscriptions.....$3.00/year (6 issues)
Feb., Apr., June, Aug., Oct., Dec.
Make checks payable to Daniel Roddick

We at Flying Disc World are particularly excited about this issue because of the wide range of writers who have contributed to its contents. Frankly, the editing job has gotten to be very large, and numerous articles have had to be held off until later issues. We are especially happy to begin a new and heavily demanded column on throwing. Send us something on your pet throw. We had hoped to be able to bring you some pictures in this issue but we were unable to make satisfactory arrangements in time. It will happen.

Stork

Special Delivery

SPECIAL DELIVERY 35¢

The Big Wheel, or The Roller Shot
(or, The Shot For Those Who Like to "Roll Their Own")

This throw comes under the category of ground shots, of which there are two basic kinds - those that are spinning in the direction they are travelling, and those that spin opposite to the direction they are travelling. Whereas the shots of opposite spin have their highest accuracy and distance on a gym floor or other hard surface, the Roller Shot can be thrown on virtually all solid surfaces. In fact, one of the great aspects of this shot is to throw it on a field surface that is slightly "wavy," as it were, and to watch it go up and down over the hills.

I discovered this shot through my work in the area of foot tips. The idea came from backhand shots that had been thrown badly, such that they veered off to the right, hit the ground, and continued to roll. From this point, if the disc strikes an object lying on the ground, it pops up into the air proportionate to the speed at which it's rolling. Thus, at one point, I was merely trying to stop a wild disc with my foot, and it popped up and hit me in the nose, and I said, "Ah hah." An idea was born.

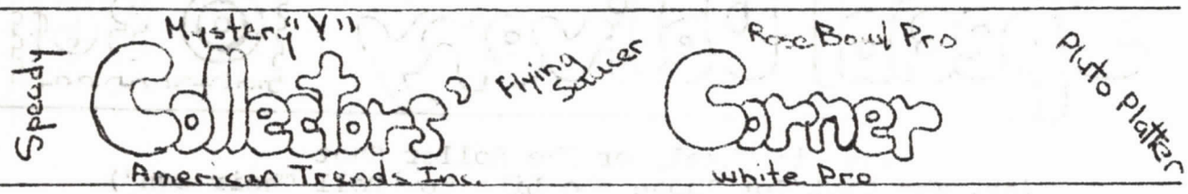
So, for the delivery of this shot, the backhand, sidearm, and thumb grips all work very well. The disc is being balanced on its edge on the ground. It wants to turn over one way or the other.

As it turns out, it's heavier on the top side, and this has to be counterbalanced by making it travel at an angle of about 75°. And, the lower this shot is thrown from, the better. If it has to fall to the ground from too great a height, it lessens the thrower's control and adds to the amount that the wind and the sheer impact with the ground can affect the disc. Hence, it's a great shot to return when you wind up on the ground for some reason. It can be thrown very well from sitting, squatting, or even lying prone on the ground.

In the delivery of the shot, then, here are some other factors to remember. First, it has to be released at about the same 75° angle at which it travels on the ground. Secondly, you have to put a good amount of rotation on the shot. Hence, the harder and smoother you snap your wrist, the better the shot will maintain its gyroscopic properties. Thirdly, wind coming in to the underside of the disc effects the shot very much. Thus, once you gauge which direction the wind is from, then you determine which roller to throw. The sidearm and thumb grip rollers that are thrown right handed travel with the underside to the left. For the backhand delivery, you bring your arm across and down, starting from about your opposite shoulder, and releasing at about your waist with a firm wrist-flip down, and with the disc at that same 75° attitude. Now, as to the catching of this shot, several things can be done. An initial foot tip is the most basic. But, here is the thing on that. You should not, unless the disc is moving really slowly by the time it gets to you, move your foot at all upon contact. Your foot should merely be placed on the ground ih the path of the disc, and the disc will do all the work. The exact point of impact is ideally about halfway between your ankle and little toe. However, it depends on what you want the disc to do. You can also let it hit your foot farther back, and tilt your leg back to make a ramp for it and it will crawl right up your leg!. But, with a normal foot tip, it will pop up about five feet or so, From there, it can be "brush-tipped" to even greater heights, and then caught behind the head or back, between the legs, or even on one finger or stick. Also, you can bend down to meet the disc and tip it up with the back of your wrist and/or hand. In fact, if you happen to be holding a second disc at the time a roller shot is coming in, the shot can be picked up with the second disc quite easily and flung up into the air.

So this then is the shot. Once you practice with it, you begin to get the feel of the way it goes. It has a predictable curve. Hence this shot has possibilities in disc golf, in a situation of getting around a tree or another obstacle at ranges of up to 60 yards. It is good in normal free-form play, also, to have a shot to mix things up, and add variety. This is the shot that travels vertical rather than horizontal. It's been a pleasure to do this article for the new Special Delivery Column. If you have any questions or feedback on this article, I would be pleased to hear it. Send it c/o F.D.W. Keep razzlin'. OM

by Bruce P. Koger, W.C.F.M.



As mentioned in our last issue, Flying Disc World has been working for some time to persuade Don Pierce to allow us to publish his famous chart of Pro model production. Don has recently conferred with F.D.W. editors and others in an effort to make the chart as complete and accurate as possible. Readers who have additions or corrections are encouraged to send them in. F.D.W. hopes to publish the chart again in another year or so to reflect the 1975 model year as well as new findings on previous years. Well here it is. Enjoy!

R.W.B.

Editor's Note: The following information is being presented in a form other than the chart in which it was received from Don Pierce. F.D.W. apologizes that it could not be presented in chart form, but because of space and printing process problems, the following format was the best possible option. All of the information that was on the chart has been included and we trust that you will find the results useful and stimulating.

The Wham-O Pro

abbreviations:
s.n.-small numeral s.d.-split digit m.l.-moonlighter
oly-olympic ring label 108-108 gram label pl-plain round label
r.b.-Rose Bowl label hex- hexagonal label o.leaf- oak leaf hot stamp pl. I.F.A.-plain round I.F.A. approved label ?-possibly extant

MOLD #,COLOR	LABEL,OTHER MARKINGS
1 Colored -	1gold oly/ 1gold 108/1black oly(exp.only)
1 Orange -	1black oly(tourn. only)
4 White -	1black oly(rare)
10 Colored -	1gold 108
10 White -	1black oly/ 1black 108/ 1black pl./ 2black pl.(v. rare)
10 Orange -	1black oly ?/ 1black 108/ 1black pl.
10 m.l. -	1gold 120gm./ 1gold pl.
14 s.n. Orange -	2gold hex indent/2gold hex no indent/ 2black pl. 2black hex(v.rare/ 2gold r.b./ 2gold o.leaf pl. IFA 2gold o.leaf hex(rare)
14 s.n. m.l. -	2gold pl./ 2gold hex indent/ 2gold hex no indent 2gold o.leaf pl. IFA/ 2gold o. leaf hex ?
14 s.d. White -	1black oly./ 1black 108
14 s.d. m.l. -	1gold 120 gm.
14 s.n. Yellow -	2gold r.b.
14 s.n. White -	2gold rose bowl
15 Colored -	1 gold 108
15 White -	1black oly./ 1black 108/ 1black pl./ 2gold r.b.
15 Orange -	2gold hex indent/ 2gold hex no indent/ 1black pl. 2black pl./ 2black hex(v. rare)/ 2gold r.b./ 2gold o.leaf pl. IFA/ 2gold o.leaf hex
15 m.l. -	1gold 108/ 1gold pl./ 2gold hex indent?/2gold hex no indent 2gold o.leaf pl. IFA/ 2gold o.leaf hex ?
15 Yellow -	2gold r.b.
16 s.d. White -	1black pl.
16 s.n. Orange -	2black pl.
16 s.n. m.l. -	2gold pl.
17 Orange -	2gold hex indent/ 2gold o.leaf pl. IFA/ 2gold o. leaf hex
91 Orange -	2black pl.
1 White -	1black oly./ 1black 108
14 s.d. Orange -	1black 108(tourn. run)

We encourage your comments on this chart and hope you will share with us any information you have concerning the Pro. Later issues will cover other popular collecting favorites. We would like to establish dates on the manufacture of various discs and a general idea of rarity on particular items.

GO SEE SOME HOT LICKS

Below is the schedule for the Harlem Globetrotter's United States tour 1974-75. As you probably know Victor Malafronte and John Kirkland will be traveling with the team and doing a flying disc exhibition at halftime. We thought this chart would enable you to plan to see the show and to bring your playing (and especially non-playing) friends to the games. Both Vic and John are looking forward to seeing other FDW readers across the country so plan ahead.

If you wish to write to them for autographs, etc. write c/o Harlem Globetrotters, 1 IBM Plaza, Chicago, Illinois.

NOVEMBER

1 Flint, Mich.
2 Muncie, Ind.
3 Cincinnati, Ohio
4 Lexington, Ky.
5 Asheville, NC
6 Knoxville, Tenn.
7 Nashville, Tenn.
8 Louisville, Ky.
9 Columbus, Ohio
10 Ft. Wayne, Ind.
11 Big Rapids, Mich.
12 Saginaw, Mich.
13 Waterloo, Ont.
14 Ottawa, Ont.
15 Montreal, Que.
16 Rochester, NY
18 Cornell, NY
19 Erie, Pa.
20 Utica, NY
21 Providence, RI
23 S. Yarmouth, Mass.
24 New Rochelle, NY
25 Suffern, NY
26 Binghampton, NY
27 Johnstown, PA
28 Dayton, Ohio
29 Toledo, Ohio
30 Indianapolic, Ind.

DECEMBER

2 Chattanooga, Tenn.
3 Johnson City, Tenn.
5 Norfolk, Va.
6 Landover, Md.
7 Huntington, W Va.
8 Charleston, W Va.
9 Chippensburg, Pa.
10 Hershey, Pa.
11 State College, Pa.
12 Niagara Falls, NY
13 Kingston, Ont.
14 Plattsburg, NY
15 Sherbrooke, Que.
16 Bangor, Maine
18 New London, Conn.
19 Middletown, NY
20 Fairfield, Conn.
25 Philadelphia, Pa.
26 Baltimore, Md.
27 Pittsburgh, Pa.
28 Cleveland, Ohio
29 Detroit, Mich.
30 Toronto, Ont.
31 Milwaukee, Wisc.

JANUARY

2 West Frankf't, Ill
3 Memphis, Tenn.
4 Jackson, Miss.
5 Mobile, Ala.
6 New Orleans, Ala.
7 Lake Charles, La.
8 Alexandria, La.
9 Monroe, La.
10 Kansas City, Mo.
11 Denver, Colo.
12 Denver, Colo.
13 Salt Lake City
14 Salt Lake City
15 Pocatello, Ida.
16 Reno, Nev.
17 San Diego, Cal.
18 Oakland, Cal.
19 Oakland, Cal.
20 Sacramento, Cal.
21 San Jose, Cal.
22 **Fresno, Cal.**
23 Bakersfield, Cal.
24 San Diego, Cal.
25 Inglewood, Cal.
26 Inglewood, Cal.
27 San Bernardino
28 Phoenix, Ariz.
29 Tucson, Ariz.
30 El Paso, Texas
31 San Antonio, Tex.

FEBRUARY

1 San Antonio, Tex.
2 Houston, Tex.
3 Lafayette, La.
4 Baton Rouge, La.
5 **Shreveport, La.**
6 Dallas, Texas
7 Ft. Worth, Tex.
8 St. Louis, Mo.
9 Ok. City/Tulsa
10 Hutchinson, Kan.
11 **Manhattan, Kan.**
12 Lincoln, Nebr.
13 Omaha, Nebr.
15 **New York City**
16 **New York City**
17 New York City
18 Columbia, Mo.
19 Iowa City, Iowa
20 Moline, Ill.
21 Chicago, Ill.
22 Bloomington, Minn.
23 Bloomington, Minn.
24 Greensboro, NC
25 Greenville, NC
26 Fayettev'lle, NC
27 Wilmington, NC
28 Hampton, Va.

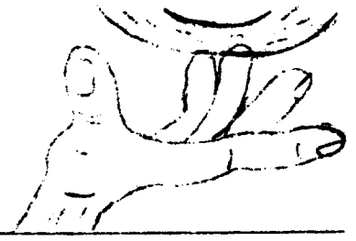
MARCH

1 Winston-Salem
2 Greenville, SC
3 Tampa, Fla.
4 St. Pete, Fla.
5 Lakeland, Fla.
6 Orlando, Fla.
7 Miami Beach, Fla.
8 Miami Beach, Fla.
9 West Palm Beach
10 Jacksonville, Fla.
11 Savannah, Ga.
12 Augusta, Ga.
13 Columbia, SC
14 Columbus, Ga.
15 Atlanta, Ga.
16 Charlotte, NC
17 Raleigh, NC
18 Roanoke, Va.
19 Richmond, Va.
20 Hershey, Pa.
21 Landover, Md.
22 **Niagara Falls, NY**
23 Syracuse, NY
24 Albany, NY
25 Augusta, Me.
26 Boston, Mass.
27 Providence, RI
28 Baltimore, Md.
29 Philadelphia, Pa.

APRIL

2 Springfield, Mass.
3 New Haven, Conn.
4 Hartford, Conn.
5 Hartford, Conn.
6 Uniondale, NY
11 Montreal, Que.
12 Detroit, Mich.
13 Cleveland, Ohio
15 Notre Dame, Ind.

It's Catching



THE RUNNING BETWEEN THE LEGS CATCH AND THROW COMBINATION

One of my favorite "tricks" is a catch and throw combination which I prefer to use in medium to long range games of catch (20-50 yds.). The basic requirements are a fairly good two-finger sidearm throw and good agility; I feel that with a little practice most experienced disc players should be able to master this combination without much trouble.

This catch and throw combination is used on a throw which the catcher must run for, a run which should be basically perpendicular to the direction of flight of the disc. A left-handed thrower would use the combination on a run to the left, a right-handed thrower on a run to the right. Unless one can jump very high while running the catch can only be performed on throws which come in waist high or below.

The catch is made between the legs while on the run, and this is best accomplished by making the catch left leg forward if one is running to the left, or right leg forward if one is running to the right. Depending on the height of the throw a leap may or may not be necessary. After the throw is caught (left hand catch on run to the left, right hand on run to the right) the grip should be adjusted as quickly as possible (if necessary) to one's two-finger-sidearm grip. After some practice, one should be ready to make the return throw in two to four strides after making the catch.

The throw is made on the run, as soon as possible after the catch, and usually includes a lean so that full power can be achieved. The throw also requires some twisting of the upper body; thus, the thrower is partially facing his/her partner while throwing, while running in a perpendicular direction to the direction in which he/she is throwing. Again, as with the catch, the left leg should be forward when running to the left and the right leg forward when running to the right. After the throw one needs a few strides to stop and then is ready to make the next catch! Have fun!

Alan Blake

DISCS FOR SALE

OVER 1000

THROWING AND COLLECTING ITEMS

R. Barrett
2828 College Avenue #5
Berkeley, CA. 94705

(415) 841-6294

CAN YOUR DOG CATCH A FLYING DISC OR DOES HE JUST LIKE TO HAVE FUN?

If so, join the IFA K-9 CORPS, an organization dedicated to the advancement of Flying Disc catching dogs. Cost is $1.00.

P.O. Box 44094, Panorama City, Ca. 91412

Checks payable to Richard DeKlotz

NEWS FLASH

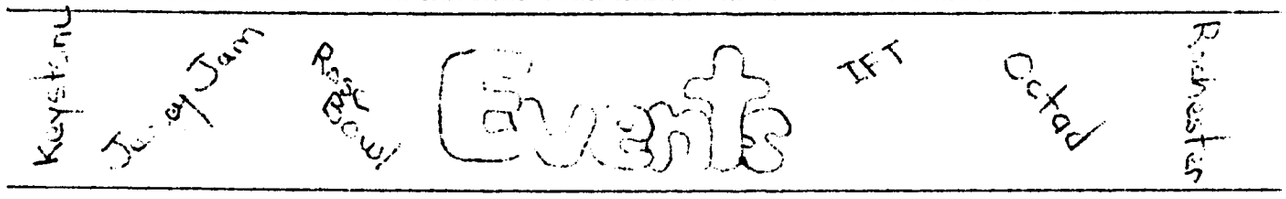
I. F. A.'s beloved director, Harvey J. Kuhuk, in a fit of wisdom unique even for his exhalted personnage has named Flying Disc World's own White Crane to the post of Curator of the Official Frisbee* Museum, also known in some circles (discs?) as the Hall of Fame. Duties encumbent on this position include the cataloging, displaying and protecting of the mammoth I. F. A. collection. Temporary home for the collection has been provided by the Wham-O Mfg. Co. The Museum will move to larger quarters as soon as its staff completes the exhaustive search for a new site.

*Frisbee is a registered T.M. of the Wham-O Mfg. Co.

Rumor has it that the Curator's first official act was to attend the Autumn Invitational Guts Tournament at Marquette, Michigan where the enigmatic blanched bird is said to have contracted an unusually potent strain of influenza and was last seen flying westward in a rather halting manner.

Director Kuhuk has asked Flying Disc World to remind its readership that Dr. Stancil Johnson remains with the I.F.A. as its Official Historian.

Players are invited to loan the Museum any disc they consider meritous of display as well as awards and photographs; such things as the disc used in the 1967 championship match or a picture of Thor Anderson without a can of refreshment in his hand would be most appropriate. Unless otherwise indicated it will be assumed that all items received are "on loan". Owners shall receive credit in the display. In addition to the silent alarm system already in operation Harvey J. has promised a squad of well trained aardvarks to act as guards. Send all materials to the "Official Frisbee*Museum" c/o Sally Hanson, Wham-O Mfg., 835 E. El Monte St., San Gabriel, Calif. 91773.



About the Rose Bowl

One day last fall when Don Pierce and I were in Los Angeles for a gig Ed Headrick mentioned that he would "like to get all you guys together for a good throw sometime soon." From then on I needled Ed at least once a month about where and when it would be and what form it would take. His replies were initially vague bet as the months drew on they grew more substantive. The event would be an invitational to take place in Southern California in the Spring. I was asked to consider various potential activities for the event. By Spring it was postponed to Summer until finally a scant three or four weeks before it was to take place I was notified of the time, place and general format.

At IFT this year many of the Eastern players could talk of nothing else. Once the word got out that "an invitation" meant an all expense paid trip to California everyone wanted to know what the selection process would be. Whatever the process, the seventy or so strong players who showed up at the Rose Bowl on Friday morning August 23 were much impressed with the skills of the field. Everyone assembled agreed that it was the most outstanding field ever to attend a single meet. Our busy schedule included Master qualification, qualification for the new title of World Class Master, a guts tournament, distance competition, a freestyle exhibition and the development of a new game titled, appropriately enough, "The Frisbee* Game." This could briefly be described as Ultimate with a goal and a lot more rules. On Friday and Saturday we ran qualifications for the titles of Master and World Class Master, held the preliminary rounds of the guts and distance competitions and practiced the new game. About twenty-one new Masters were certified and thirty-two people successfully negotiated the difficult World Class test.

On Sunday the Rose Bowl was opened up to the public and the "World Frisbee* Championships," as the tournament was called, drew a crowd estimated at between nine and fifteen thousand. Our agenda included distance finals, guts finals, a freestyle demonstration, an exhibition match of the Frisbee* Game and a competition for the title of World Champion. This last event was held between the finishers in the World Class qualifications.

Of the seventy or so players invited I can think of only four who were unable to attend; such that for once we were spared the aches of "if only so and so were here...." The I.F.A. and Wham-O people did an excellent job of providing for and attending to, the players needs. Meals, lodging, uniforms and transportation were all well taken care of. The I.F.A. expects to make the event an annual one. Irv Lander has kind enough to supply Flying Disc World with a crosstable of results which are reprinted below. In closing I can only add my voice

*Frisbee is a registered T.M. of the Wham-O Mfg. Co.

to the many others in saying "thank you for an outstanding event."

The White Crane

RESULTS

World Class Finals

Men:	1st	Victor Malefronte	Women:	1st	Jo Cahow
	2nd	John Connelly		2nd	Nina Wilds
	3rd	Tom Boda		3rd	Monica Lou

Distance

Men:	1st	John Kirkland	271 ft.	Women:	1st	Monica Lou	234 ft.
	2nd	John Connelly	262 ft.		2nd	Margie Meiswick	180 ft.
	3rd	Bob May	261 ft.		3rd	Jo Cahow	174 ft.

Guts

Library Bar over Berkeley: 21-13

The Frisbee* Game

Aerobatic Coalition over Ultimate Aces: 19-17

World Class Qualifiers

Place		Minus Points	Place		Minus Points
1	Tom Boda	14	16	Tom Cleworth	38
2	Victor Malefronte	14	17	John Sappington	39
3	Kerry Kollmar	16	18	Ed Levy	42
4	Irv Kalb	21	19	McGill	44
5	John Kirkland	21	20	Vaughn Frick	47
6	Kelly Foget	23	21	Jerome Meiswick	48
7	John Connelly	24	22	Chuck Schultz	51
8	Tom McRann	26	23	Scott Dickson	52
9	Bruce Koger	27	24	Dave Bradshaw	54
10	Mark Danna	29	25	Joe Youngman	55
11	Jay Shelton	32	26	Bob May	55
12	Stan Korth	33	27	Bren LaForais	55
13	Steve Merried	35	28	Steve Gottlieb	57
14	Dan Roddick	36	29	Joe Essman	60
15	Don Pierce	37	30	S.C. Quicksilver	68
			31	Dave Johnson	68
			32	Jeff Dean	106

QUE PASA

The weekend of 19, 20, 21, of October saw a successful Ultimate Tournament held at Renssalaer Polytechnic Institute. Participating were Hampshire College, American International College, Rutgers, Webb Naval Institute, and the host team, R.P.I. Rutgers, last years undefeated national champions, extended their string to sixteen as they swept the Tournament. The Scarlet Knights were pressed hard however by the strong squads from R.P.I. and Hampshire.

Plans are presently in the works for an eight team invitational tournament to be held at Yale in the Spring, check later issues for details.

. . . . . .

Monday, following the Jersey Jam, a new disc event was introduced which will be used in the second annual Octad (World Individual Flying Disc Championships). The event, known as a Disc-a-thon, consists of a two mile cross country run throwing a disc. The player must follow a chalk line, throwing and picking up his disc as he follows the course. First disc over the finish line wins. The Disc-a-thon is a challenging combination of throwing accuracy, distance, and stamina.

. . . . . .

A guts and freestyle tournament is being planned for sometime this winter (indoors), to be held in Ann Arbor, Mich. More info later

*Frisbee is a registered T.M. of the Wham-O Mfg. Co.

THE AUTUMN INVITATIONAL GUTS FRISBEE* TOURNAMENT

Cliff's Ridge Ski Lodge - Marquette, Mich.

On Labor Day Weekend, the 4th[1] Major Guts Frisbee* Competition of the year was held in Michigan's Upper Peninsula. Not all of the teams that were invited managed to get a full 5-man team together, and only one of the women's teams could do it - The Humbly Women - and for that they automatically won the $50 first prize for that division.

The weather at the tourney was cool and partly sunny, but the conditions in general were much better than at the I.F.T.[2] A fence had been erected around the courts, to stop the discs that got by the teams, and the swampy area at the bottom of the ski slope had dried up. At night, however, the temperature was in the low 30's and the trees were beautiful as they had already started to change colors.

Guts is the disc team game that, up until now, is perhaps the most widely known in terms of numbers of people in the world. However, not all people in the disc enthusiast community of the world know of the game Guts, as I found from my recent trip to the FDW Oct. 14th tourney[3]; and further, as I've known for a long time, not all disc enthusiasts who know the game approve of it for one reason or another.[4]

At this time, however, two things are clear to me. One is that of the disc enthusiasts who are into the game of Guts, some of the best in the world, and indeed, this galaxy, were present at these five tournaments this year, all of which I attended and played with several teams as a free agent as it were. And the second thing is that a more extensive article on the aspects of Guts itself should be written. I will be in touch with some of 'The Greats' for interviews to get their impressions of the '74 season and of the game while they are still fresh in their minds for future issues of FDW. And then, as an experienced player, I will be able to add to it and put it all together.

This tourney, then, was the setting of another precedent by a great team that worked really well together all year. Whereas in winning the I.F.T. last year, the Highland Ave. Aces made it three in a row, The Library Bar Guts Team, in winning the Autumn Invitational, made it a sweep of all major 5-man Guts Tourneys'. All who watched even fairly closely saw what it was to be fired-up. In the early rounds, they knew just what they had to do, and they didn't overdo themselves. They had control. And in the final rounds, they knew they had to turn it on, and, quite simply, that's what they did.

There wasn't as much freestyling at this tourney due to the coolness and windyness. Director Jumbo Jon Davis[5] thought something should be done about that, in true spirit, and asked Jo Cahow, Woman's World Frisbee* Champion, Scott Dickson, Vic Malafronte and myself to put on a freestyle demonstration at 3:00 P.M. on Sunday. After that, more people joined in later.

As a final note, to show the spirit of the people in the Disc Enthusiast Community, a little story. It seems the Seftons of H.M.C.U., Ann Arbor, had lost their keys somewhere in the tournament grounds. The word spread, and a spontaneous search team more than willingly formed of what must have been more than 40 people in two crews,one of which took the trunk off of the Sefton's car from through the rear seat,and the other systematically combing the grounds. Everyone wanted to help. The keys were found,on the grounds.

The results of the tourney follow on the next page.

---

1. The I.F.T., Toronto, The World Frisbee* Championships in the Rose Bowl at Pasadena, and this one. Also, the Highland Ave. Aces held a tourney on June 8th but the guts event was 3-man. All of these four tourneys were 5-man guts.

2. See I.F.T. article in F.D.W. #4.

3. For many on the East Coast, Ultimate is the standard team game.

4. For many others, freestyling is the thing that turns them on.

5. Also, proprietor of The Library Bar.

* "Frisbee" is the Registered T.M. of the Wham-O Mfg. Co.

First Place - $500 - The Library Bar Guts Team

John Hodges (Capt.)
Bill Hodges
Bill Dwyer
Bob Hanson
Joe "Knuck" Wickstrom

Second Place - $250 - The Highland Ave. Aces

Tom Cleworth (Capt.)
John Connelly
Allan Blake
Phil Roath
Don Kilpela

Third Place - $100 - Diamond Mike's

Frank "Burner" Merveat (Capt.)
Bob Rota
"Monk" LaForais
Joseph Youngman
Joe Mulvavety

Fourth Place - $50 - Al's 1/2-Way Guts Team

Dan Thornton (Capt.)
Dennis Valikainen
Bill Kimball
Bill Newman
Tad Turner
Norm Parks

Women's Team - $50 - Humbly Magnificent Champions of the Universe

Jo Cahow (Capt.), Jeanne Bank & Marge Meiswick

Watch for an article with interviews on Guts in upcoming issues.

Bruce P. Koger, W.C.F.M.

JERSEY JAM JUNCTURE

The autumn classic golf and freestyle tournament sponsored by F.D.F. was held at Johnson Park in New Brunswick, New Jersey on Columbus Day weekend. The weather was fine and the turnout was sufficient so that the keen edge of competition was ever present.

This tournament capped a very fine season of tournaments around the country.

Both events had some unique features to offer the competitors. The golf was target style and the targets were five feet in diameter by twelve inches high. This allowed for a greater chance of sinking the shot from farther distances away from the hole.

This idea was a unique challenge to each participant. Nine holes were laid out in a park like setting. All throwers were to play the links a total of four times for an accumulative score to be added with the other event.

I spent some time after the tournament interviewing a few people to get their comments on the new style targets. Some of the comments were as follows: "I did enjoy the holes today and the course in general." Dave Gillin, Dunellen, New Jersey.

"The ideal situation would be to vary the structure of the holes such that all shots would be graded at equal measure." Bruce Koger, Chicago, Illinois.

"The holes used in the Jersey Jam were of a great material, but possibly a little large." Gary Gerhart, North Brunswick, New Jersey.

"I like the five foot diameter holes as a national standard for disc golf tournaments." Jim Palmieri, Rochester, New York.

"I like the new style holes, since they can be easily hit from about the same distance as a tree or other object can be hit." Scott Dickson, Dunellen, New Jersey.

"I found the five foot diameter fences to be an excellent challenge of accuracy." Irv Kelly, Hollywood, New Jersey.

"The five foot diameter targets represent a viable trade off between targets large enough to hit from long distances and an easily standardized target." John Kirkland, Allston, Massachusetts.

"The 36 hole golf totals were added together for a total. The lowest total was awarded 20 points and points were awarded on down to 20th place for one point. The individual golf results were as follows:

1.	Kerry Kollmar	122
2.	Victor Malafronte	123
3.	John Kirkland	123
4.	Mark Danna	126
5.	Doug Correa	126
6.	Dan Roddick	129
7.	Bruce Moyer	130
8.	Dave Meyer	131
9.	Scott Dickson	137
10.	"Flash" Eberle	137

The freestyle part of the event was challenging to all and beautiful to watch. Each person had twenty throws from a designated thrower at any distance desired. The Jersey Jam jury, or the rest of the competitors were to judge on a ten point system the performance of each participant.

All results were tabulated into columns of totals for each player. All of the totals were ranked to receive a placement total of from 20 points for 1st place, as in the golf. The totals for freestyle were as follows:

1.	Dan Roddick	107.5
2.	Irv Kalb	104.5
3.	Bruce Moyer	99.0
4.	Mark Danna	97.3
5.	John Kirkland	96.3
6.	Victor Malafronte	95.5
7.	Scott Dickson	91.0
8.	Kerry Kollmar	88.5
9.	Jim Scala	79.7
10.	Jim Palmieri	

The Jersey Jam Weekend ran very smoothly with weather conditions good and the autumn colors creating a melancholy last get together and jam for the 1974 flying disc season. Everyone took advantage of all spare moments for jamming purposes.

The tournament itself was particularly pleasant due to the format. Contestants played 18 holes of golf and then everyone went for a brunch up at Rutgers University. Upon returning from the meal the freestyle event was conducted, giving everyone a chance to perform and rest before playing their concluding round of 18 more holes of golf. Everyone was invited to a party held by Gary and Gina Seubert.

Much of the success and even flow and general pleasantness of the tournament must be attributed to the Seuberts. Gary and Gina did a fine organizational job. They spent many hours of their time in making sure that the event was a successful one. Our heart felt thanks go out to them from F.D.H.

At the end of the competition all results were tabulated. The top six places a very tight race. The field of competitors was well skilled in their abilities creating such a closeness.

The overall champion was Dan Roddick who placed 8th in golf and 1st in the freestyle with a remarkable performance with the thimble technique. The people finishing 2nd through fifth were in order, John Kirkland, Mark Danna, Victor Malafronte, Kerry Kolmar, all with only a 1/2 point difference between them!

A very fine concluding event for the 1974 season, the Jersey Jam will hopefully become a traditional juncture of throwers in the future years.

The final accumulation of overall points and placement is as follows:

1.	Dan Roddick	35.0
2.	John Kirkland	34.5
3.	Mark Danna	34.0
4.	Victor Malafronte	33.5
5.	Kerry Kollmar	33.0
6.	Bruce Moyer	32.0
7.	Irv Kalb	29.0
8.	Doug Correa	26.0
9.	Scott Dickson	25.5
10.	Dave Meyer	22.0

Flash Eberle

QUE PASA II

We at F.D.W. request that you send in your nominations for the first annual Flying Disc Sport Man of the Year Award which will be announced in the December issue. The award has been initiated in order to recognize the person who has done the most over the past year to promote the development of our sport. The achievement can be on any level from purely recreational to formal competition. We encourage you to give this matter sincere consideration and to submit a nomination.

- - - - - - - - - - - - - - - - - -

If you are interested in actually seeing what the Navy found out about flying discs write:

National Technical Information Service
U.S. Dept. of Commerce
5285 Port Royal Road
Springfield, VA 22151

Request report AD-740 117 - "Aerodynamic Analysis of the Self-Suspended Flare" - Cost is $3.00. This is really heavy reading.

- - - - - - - - - - - - - - - - - -

Many of you have received an article on "A National Flying Disc Association: The Need for One, its Functions, and a Proposed Structure. If you have not, write Jim Palmieri, 153 Susan Lane, Rochester, New York, 14616. If you are interested in the development of such an organization, give Jim your support and write him a note.

It is also noteworthy that Jim will soon be opening a Flying Disc Emporium which will feature all types of discs (may be bought by mail, pre-weighed, by mold, etc.) throwing stock and collector's items. Also featured will be trophies specially designed for flying disc events.

- - - - - - - - - - - - - - - - - -

Large and extra large Flying Disc World shirts are still available (large lettering front and back). Some locals have created some beautiful tie dyed shirts. (Not represented by the purple Jersey Jam shirts unfortunately created by your editor.) Cost is $3.00.

- - - - - - - - - - - - - - - - - -

Readers interested in a weird article on John Kirkland can check out the October, 1974 issue of College Monthly. The picture came out pretty well this time.

- - - - - - - - - - - - - - - - - -

On Tuesday evening, October 22, Tom McRann, Monika Lou, and Steve Gottlieb designed and presented the halftime entertainment at a Warriors-Trailblazers basketball game in the Oakland Arena. Crowd response was heartwarming. A series of four more shows is planned with a competition format.

- - - - - - - - - - - - - - - - - -

Tom McRann is also teaching a disc course at Stanford University. Classes meet once per week in the school's basketball pavillion. Tutoring in Ultimate is done by C.H.S. alum, John Hadley.

- - - - - - - - - - - - - - - - - -

Berkeley's "Big Game Week Frisbee* Contest" is scheduled for November 20 thru 22 on Lower Sproul Plaza at the University of California. This small, local event is now in its sixth year. Scheduled activities include distance, accuracy and Guts. Locals are hopeful of winning some prizes now that the World Champion is on the road with the Globe Trotters.

* Frisbee is a Registered T.M. of Wham-O Mfg. Co.

Flying Disc World
P.O. BOX 101 R.C.M.H.C.
Piscataway, New Jersey 08854

In Coming Issues:

Irv "Dr. I" Kalb on the push catch and on the in flip
More on the 1974 Wham-O product line
John Kirkland on the air bounce
The Ten Commandments of Flying Disc
Fall Ultimate Review
Victor Malafronte on how to deal with the flying disc groupie